

**SERIALIZING EVENT HANDLING IN A**  
**THREADED SYSTEM WITH NO WAIT STATES**

ABSTRACT OF THE INVENTION

Event handling in multinode data processing networks, in which data structures are  
5 shared between nodes and are subject to concurrent requests for access, is facilitated through the  
use of a separate small data structure (bit array or linked list) which permits an event handler to  
hand off the task of accessing the data structure to an event handler which is already accessing  
data from the same data structure. This eliminates the need for locking arrangements and/or the  
use of special coordinating event handlers.

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FOOTNOTES